COLE MILLER

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A Wisconsin game designer, writer, and Unity programmer with a passion to improve. Experience working in design and leadership positions throughout the Game Dev. major. Developed a solo indie game on Steam post-graduation with continued work in the indie field. Upholds a positive attitude in stressful environments, great interpersonal communication, and maintains diligence in the work field.

My skillset includes Game Design, Creative Writing, Communication Skills, Innovative Mindset, Unity, Twine, and more.

GAME DESIGN EXPERIENCE

"Untitled Indie Project" at Studio Magpie

Dec 2022-Current

Narrative Lead and Game Designer

- Narrative Lead and Game Designer for an unannounced turn-based indie title at Studio Magpie.
- Responsible for aiding in the design of mechanics, quests, systems, and minigames while collaborating with programmers, artists, and sound engineers while also creating a compelling narrative for each character and the world they inhabit.
- Organize the documentation for the majority of the project, including design, narrative, art and sound documentation.

Unity & C# Tutor at iD Tech

Mar 2023-May 2023

Online Private Lesson Tutor

 Online Private Lesson tutor teaching students from the ages 7-18 on the fundamentals of Unity, Game Design, Game Development, and C# programming

"To the Top" by MacheneDog on Steam

Oct 2022-Dec 2022

Solo Developer

- Developed and released a 2D high-difficulty platformer as the sole developer.
- "To the Top" by MacheneDog currently has over 20,000 downloads and over a 70% rating overall on Steam
- Designed and programmed all systems and mechanics included in the game.
- Implemented Steam functionality to create unlockable achievements for the players
- Utilized music and sound software such as FL Studio 20 and Audacity to create an original soundtrack and record voice lines for the game.

EDUCATION

University of Whitewater-Wisconsin, Whitewater, WI

Sept 2018-May 2022

BS Media Arts and Game Development / Minor Computer Science

Graduated Summa Cum Laude